

# Plains Indian force (box05) V2

This force is designed for gamers playing WESTERN by RFCM.

There are enough figures in this boxed pack to create a full force of Indians.

- Each leader base will only have 1 figure upon it. A coin is suggested so that leader bases look different to ordinary fighting bases. 2p coins are recommended.
- Normal fighting bases will have 2 figures upon them. If there are spare figures then increase to 3 figures per base. The effect of a base is not effected by the number of model figures upon it.
- Foot fighting bases are 3x3 cm
- Mounted fighting bases are 3x4(depth) cm.
- Wounded figures are based 1 per base. 1p coins are recommended. Wounded figures are generic and do not represent any particular fighting base.
- There is 1 commander base. It is 4x4 cm and has a single figure on it.
- When mounted fighting bases dismount they are not "swapped" for foot bases. Instead a single base with some empty horses (3x4cm bases) is placed with the unit/group.
- When in defence a force will usually have a liability. This is a base with something precious on it. In this case it will be a group of unarmed Indian civilians. The base should be 6x4 cm.

<b>Composition of Indian force</b>				<b>Packs</b>
Group 1	<b>Veteran mounted braves with bows</b>	5 bases and a leader base	70	26(x4) 27(x2)
Group 2	<b>Average mounted braves with bows</b>	7 bases and a leader base	69	29(x3) 31(x2)
Group 3	<b>Average mounted braves with bows</b>	7 bases and a leader base	69	
Group 4	<b>Raw braves on foot with bows</b>	8 bases and a leader base	44	21 22(x3)
Group 5	<b>Raw braves on foot with bows</b>	8 bases and a leader base	44	23
<b>1 commander</b>				68
<b>1 extra leader for the reinforcement group</b>				
<b>1 liability base</b>				25
<b>16 wounded bases</b>				103(x2)
<b>3 empty horse bases</b>				101(x2)
<b>22 packs + 22(3x4 bases)+14(3x3 bases) +1(4x4 base)</b> <b>Please supply your own coins (leaders and wounded) and 4x6 liability base.</b>				
<b>£76</b>				